

□ Goldhamer

■ Fischer, Robert James

Washington

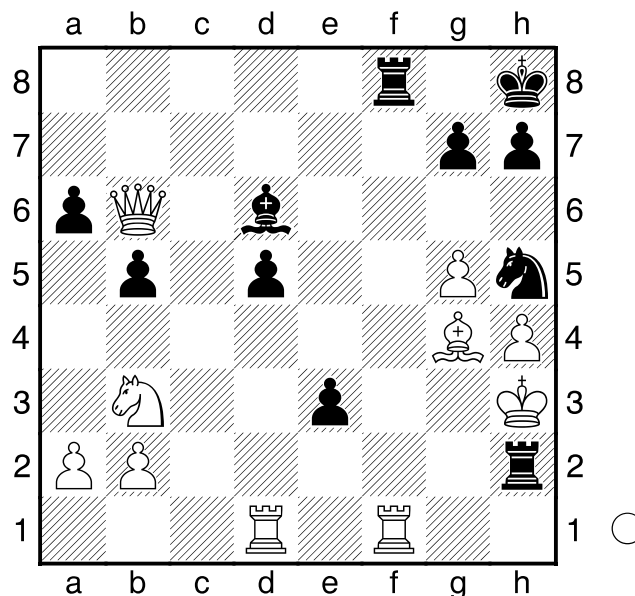
[Hicks, E]

**1.e4** Best by test! – Bobby Fischer. **c5** The Sicilian Defense. One of 2 of black's sharpest answers to 1.e4. Notice c5 prevents white from getting a pawn center. **2.Nf3** Developing a piece and controlling the center. **d6** d6 prevents white from playing e5 when black develops his knight to f6. **3.d4** The open Sicilian. Busts open the center. **cxd4** Blacks only good option. **4.Nxd4** **Nf6** Developing a piece with a threat and controlling the center. **5.Nc3** Controlling the center, developing a piece and defending the pawn. **a6** **6.Be2** **e5** **7.Nb3** **Be7** **8.Be3** **0-0** **9.f3** **Be6** **10.Qd2** **b5** **11.Rd1** **Nbd7** **12.g4** **Rc8** Activating the rook to the HALF OPEN FILE. **13.h4** Now white has no good place to castle. 13. h4 continues with his plan of PAWN STORMING the black king. **Nb6** Preparing to hop into c4. **14.g5** Continuing the PAWN STORM attack on the black king. **Nh5** Although a HALF KNIGHT is not ideal, it is black's best option here. Eric Hicks says, "A half knight is better than a dead knight!" **15.Kf2** Since white cannot castle, he links the rooks by moving his king up. **f5!** Challenging white's center. An attack on the wings is best met with a counter attack in the center. **16.Kg2?** A pointless time wasting move. **fxe4** Suddenly bringing black's f-Rook into the game. **17.Bxb6?** Trading his GOOD BISHOP for a knight that was far away from the action. **Qxb6** **18.Nd5** A fancy looking move that is bad. Black should have taken the e pawn. Now white will have no pawns in the center and black will have two PASSED ROLLING PAWNS in the center. White is screwed. **exf3+** Although black's queen is HANGING, he does this nice in between move before defending his queen. Notice the inbetween move is a check so white has no option but to deal with the check. In chess, the check comes first. **19.Bxf3** **Bxd5**

**B92**

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Trading his GOOD BISHOP for a knight, but here he has good reason. White's knight was his best minor piece. It was a CENTRALIZED OUTPOSTED KNIGHT. Black has powerful rolling center pawns and can trade every think else off and win. **20.Bxd5+** **Kh8** **21.Be4** A dubious try. On d5, white's bishop was BLOCKADING the passed pawns. Moving the bishop without being kicked was probably a bad idea. **d5!** **22.Bf3** [22.Bxd5 Nf4+ 23.Kg3 Rcd8] **22...Nf4+** Activating the knight with check! **23.Kg3** **Bd6** Preparing a DISCOVERED CHECK. **24.Rhf1** Click on the variation to the right to see what would happen if white would have played 24. BxP. [24.Bxd5 Nxd5 25.Qxd5 Qe3+ 26.Kh2 e4+ 27.Qxd6 Rf2+ 28.Kg1 Rfxc2+ 29.Kf1 Qf2#] **24...e4** THE DISCOVERY is now unleashed. **25.Bg4** **e3** Always leave a pawn in the center! **26.Qa5** **Rxc2!!** **27.Qxb6** **Nh5+!!** DOUBLE CHECK. **28.Kh3** Forced. **Rh2#** Diagram



A beautiful game illustrating the power of runaway passed pawns.

**0-1**