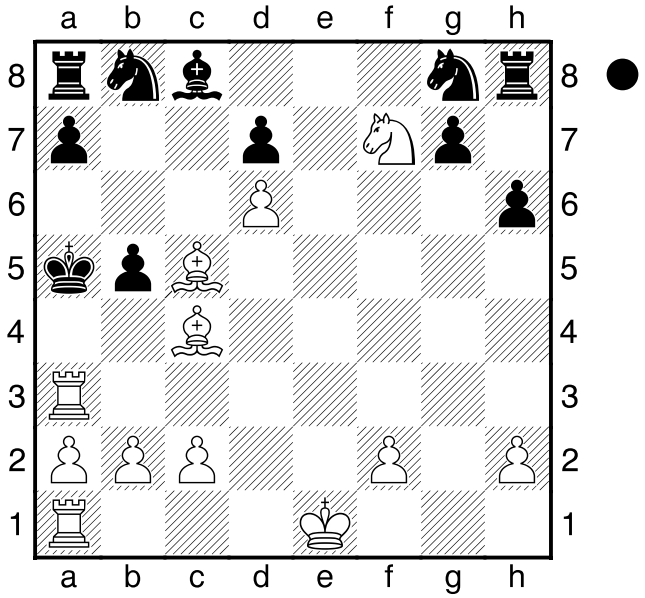
C40

□ **Morphy,Paul**
■ **Mac Connel,James**
New Orleans 1849
[Hicks,E]

1.e4 Best move on the board. Lays claim to the center, unleashes the bishop and the queen, threatens a pawn center. **e5** Also very good for the same reasons as white's and prevents white from getting a pawn center. **2.Nf3** Developing a piece, attacking a pawn, controlling two center squares. **Qf6?** A terrible move breaking the critcal opening principle, DO NOT BRING YOUR QUEEN OUT EARLY WITHOUT GOOD REASON. **3.Nc3** Developing a piece, controlling two center squares, and threatening Nd5 attacking the queen and the weak c7 square at the same time. **c6** Prevents Nd5, and prepares d5. Black could get a pawn center! (Not if Morphy can help it) **4.d4** Grabbing the center first! Sometimes when it comes to the center it is grab or be grabbed. **exd4** Can't let white keep that strong pawn center. **5.e5** Kicking the queen. This is what you are suppose to do to take advantage of an early developed queen. **Qg6** Preparing to get swatted around. **6.Bd3** Developing with threats. **Qxg2** Did Morphy forget about this pawn? NOT! **7.Rg1** Now developing the rook with a threat. White is not worried about his castling position since he can always castle queenside. **Qh3** The only safe square. **8.Rg3** Continuing to swat that queen around while at the same time continuing to improve his position. **Qh5** Black sees that Qe6 leads to trouble. Morphy will force him eventually to move Qe6 however. **9.Rg5 Qh3** Same position as before...right? **10.Bf1** Now with the rook on g5, the queen cannot move to h5 and must move to e6. **Qe6 11.Nxd4** Finally taking back the pawn with TEMPO. **Qe7** Forced. **12.Ne4** Centralizing the knight and threatening all kinds of sweet moves and squares...for example Nd6+. **h6** A pawn push that hopes the rook will retreat and then black can take e5 and have a good posion. However, white does not need to retreat. **13.Nf5** Look for variation to the right on what happens if the queen moves to d8. **Qe6** Notice that Morphy is leaving his rook dangling....be careful if you are gonna try this one at home. [13...Qd8 14.Nfd6+ Bxd6 15.Nxd6+ Ke7 16.Rxg7 And white is crushing.] **14.Nfd6+ Bxd6 15.Nxd6+ Kd8 16.Bc4** Batting the queen around some more while developing pieces. **Qe7 17.Nxf7+** Scoring some sweet forkage. **Kc7 18.Qd6+** Usually trading queens is a bad idea when you are attacking like this...but Morphy sees mate at the end of the tunnel. **Qxd6 19.exd6+ Kb6** Fishing the king out into the open. **20.Be3+** Developing with threats still! Look at white's awesome development compared to black's! **c5** The only move to get out of check. **21.Bxc5+** Can you find black's only safe square? **Ka5 22.Rg3** Finally he moves the rook off of that poisoned square, and threatens an impossible to stop checkmate. **b5** Black has no good moves so this one is as good as any. **23.Ra3#** Diagram



Moral of the chess game is of course...DO NOT BRING YOUR QUEEN OUT EARLY. Also compare white's development to black's.
1−0

Copyright Academic Chess 2003